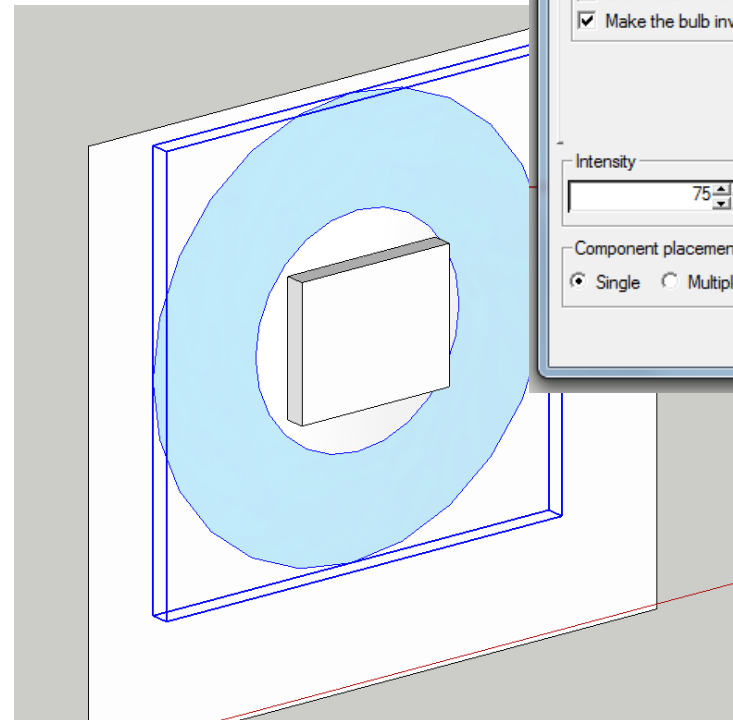
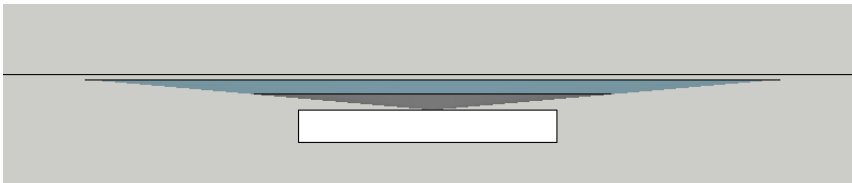
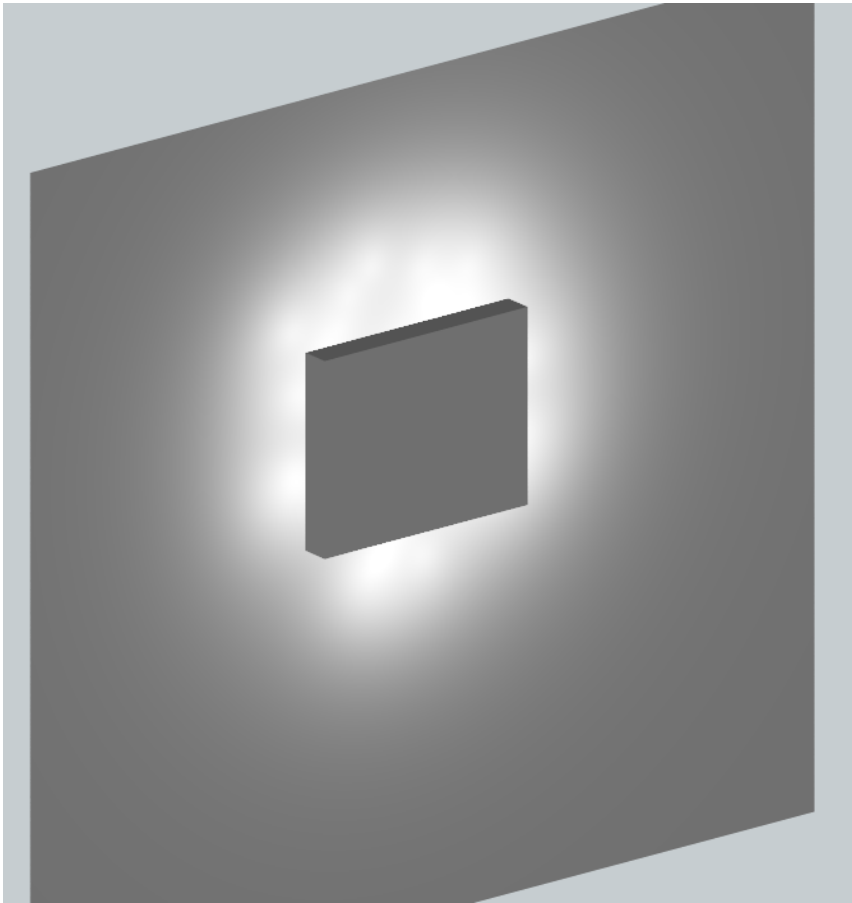




Light Fixtures

Ceiling | Floor | Table | Point | Spot | Linear | Camera | Beams



Settings
Set angles to 0 for default values.
All angles are in degrees.

Beam Angle

Field Angle

Lengths

Lamp

Beam

☒ Glue to surfaces

☒ Show Beam in SketchUp

☒ Make the bulb invisible when rendering

Intensity Watts

Color

Component placement mode
☒ Single ☐ Multiple

Lighting Channel
 (0 for default)

Create Lamp Cancel Help